Game Design Document

Fill up the following document

* Write the title of your project.

Mario Saves the Princess

* What is the goal of the game?

The goal of the game is to stay alive with three lives and get the highest score and coins and eventually reach the castle to save the princess.

* Write a brief story of your game.

The princess has been kidnapped by an army of mushroom-like enemies. Mario has to parkour his way around the area and score high in order to reach the castle and save the princess.

* Which are the playing characters of this game?
* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Mario | Jump, walk, throw fireballs |
| 2 |  |  |
| 3 | Enemies | These enemies can kill Mario, but mario can kill them by throwing fireballs |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

* Which are the Non-Playing Characters of this game?
* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Arena | The map changes eventually after 150 coins have been reached. |
| 2 | Castle | Mario has to run at the end to eventually reach this area and win |
| 3 | Pipes | Mario can stand on these |
| 4 | Coins | Mario can collect these for his coin count. |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

I plan to make this game engaging by adding animations and different maps to make it fun even to play after a long time.